

their powerful, nonlinear feature extraction capabilities. This has influenced the advancement in segmentation [12]. Despite of CNN strong representation power, these multi-scale approaches lead to excessive use of information flow. Furthermore, CNN encoder-decoder architecture for some tasks such as medical image segmentation, which are pixel-wise segmentation, is proved to be insufficient.

2.2 Attention Mechanism

Attention mechanism in deep learning has improved the success of various tasks in recent years and continues to be an omnipresent component in state-of-art models. Attention mechanism targets at emphasizing local regions captured in local features, and filtering irrelevant information transferred by global features, and improving the modeling of long-range dependencies. Integration of attention modules has been used in Image QA (Question-Answer) as proposed by the author [14], where he found the concatenation of image features and bag of words features worked the best. As for VQA (Video Question Answer), Zhu et al. [15] adopted the “soft” to merge the image features region. Although the attention mechanism is becoming popular on many vision problems, the literature on medical image segmentation with attention remains deficient, with a simple attention model [16][17]. For instance, the attention module has been applied by Wang et al. [13] for prostate segmentation on Ultrasound images. Most lately, the attention gate module [18] has been integrated into the skip connection of UNET to complement information from the encoder.

3 METHODOLOGY

This paper investigates automatic stroke lesion segmentation by combining deep convolutional neural networks with guiding mechanisms, which are a technique in deep learning whereby the model/network is being guided to focus on specific features over others during data processing. We employ convolution-based U-Net to extract global context, then fuse features obtained from convolutional layers into attention modules that contain spatial and channel self-attention modules.

3.1 Attention methods

Attention method, as it has been introduced in the different research study, is a technique which focuses on filtering unnecessary features from visual input data [19-22]. Attention methodology is beneficial, especially when dealing with complex visuals with a lot of features. It can be used to eliminate features that are not important. It is benefit for improving and simplifying the execution process. Just like how convolutional networks have developed the whole process of computer vision, one can also view attention technique as one of the means which positively affects the field as well. Among other areas, the attention mechanism has demonstrated a better performance in dealing with medical visuals such as medical images analysis segmentation tasks [20]. As discussed previously, due to the deficiency of standard convolution models, the capability of modeling feature

representations is limited. To address the challenge, this paper introduces the position and channel attention as it has been proposed by Shyr A et al. [20]. Whereby the position & channel attention module is responsible for integrating global dependencies to their local features, and together, they form the idea of guiding mechanism, which is the cornerstone for this paper.

3.2 Position attention method

The position attention module possesses the merit for assisting on encoding a more extensive range of contextual information into local features. It is benefit for enhancing the representation capacity. Let's denote a local input features as $I \in \mathbb{R}^{C \times H \times W}$ where C, W, H represent the channel, width and height dimensions respectively. The upper branch I is passed through convolutional block results into feature maps K and P , respectively, where $\{K, P\} \in \mathbb{R}^{C \times H \times W}$. Then reshape them to $\mathbb{R}^{C \times V}$, where $V = H \times W$ is the number of pixels. Then a matrix multiplication is applied between the transpose of K and P , and the SoftMax layer is used to compute spatial attention map $S \in \mathbb{R}^{V \times V}$:

$$S_{ji} = \frac{\exp(K_i \cdot P_j)}{\sum_{i=1}^N \exp(K_i \cdot P_j)} \quad (1)$$

Where S_{ji} measures the i^{th} position's impact on j^{th} position. The input I is fed into a different convolutional block to generate a new feature map $D \in \mathbb{R}^{C \times H \times W}$ and reshape to $S \in \mathbb{R}^{V \times V}$. Then it is multiplied by a scale parameter β and perform an element-wise sum operation with I to obtain an output $F \in \mathbb{R}^{C \times V}$ as shown below:

$$F_j = \beta \sum_{i=1}^N (S_{ji} D_i) + I_j \quad (2)$$

As in [20], the value of β is initialized as 0, and it is gradually learned to give more value to spatial attention map.

3.3 Channel attention method

In channel attention module, it is mainly built for providing interdependence between channels. The input $I \in \mathbb{R}^{C \times H \times W}$ channel attention map is calculated as $X \in \mathbb{R}^{C \times C}$. Specifically, the original shape I is changed to $\mathbb{R}^{C \times V}$, and then a matrix multiplication between I and the transpose of I is performed to obtain a channel attention map: $X \in \mathbb{R}^{C \times C}$

$$X_{ji} = \frac{\exp(I_i \cdot I_j)}{\sum_{i=1}^N \exp(I_i \cdot I_j)} \quad (3)$$

Where X_{ji} measures the i^{th} channel impact on j^{th} the channel.

This is then multiplied by a transposed version of X and I , whose result is reshaped to $\mathbb{R}^{C \times H \times W}$. Then the final channel attention map is obtained as:

$$E_j = \beta \sum_{i=1}^N (X_{ji} I_i) + I_j \quad (4)$$

As in^[20], the value of β gradually learns a weight from 0. The channel attention module then selectively aggregates features of all the channels into the original ones, highlighting class-dependent feature maps and improving class-dependent feature discriminability.

3.4 Proposed architecture

During data processing, Guiding Mechanism (Partial Attention & Channel Attention) is being used as aggregators because they're able to take full advantage of a vast range of contextual information. The outputs produced by Partial Attention & Channel Attention are fused into convolution layers using an element-wise sum method. Our proposed architecture as illustrated in Figure 1. First, an input image is being passed through convolutional layers, batch normalization for improving the performance of an ANN, then ReLu which introduces the positive part in the network. Features extracted from convolutional blocks are also passed through the Guiding block, which assists in amplifying vital features while diminishing unnecessary ones. Finally, the details obtained from convolutional layers and the ones generated through the guiding block are all being concatenated together. This whole introduced method helps to minimize the number of parameters being extracted but improve realization accuracy.

4 EXPERIMENT SETUP

4.1 Dataset and preprocessing

In this study, the experiment is performed on the ATLAS dataset. ATLAS (http://fcon_1000.projects.nitrc.org) is a public database consisting of 304 T1w anatomical MRIs of individuals with chronic stroke collected by research groups worldwide from the ENIGMA Stroke Recovery Working Group consortium. To account for potential confounding factors, only MRIs with 1 mm isotropic voxels are included, and all MRIs were collected from 3T scanners. Only one MRI per individual (no inclusion of longitudinal data) is included. 181 T1w anatomical MRIs (100 left hemisphere stroke (LHS), 81 right hemisphere stroke (RHS)) from a total of eight different scanners are included in the current analyses. The dataset of ATLAS contains several stroke visuals of different patients, and the visuals vary in depth based on the slice used to reconstruct an image. During the pre-processing step, it is found that the 3D raw size of the image, which is $256 * 256 * 120$, is too huge to be processed because it requires a lot of computational power. So, it is necessary to evaluate the image size for efficiently training the model without losing original data. By experiments, it is found that an image 3D size of $128 * 128 * 120$ can preserve its original data.

*128 * 120 can preserve its original data.

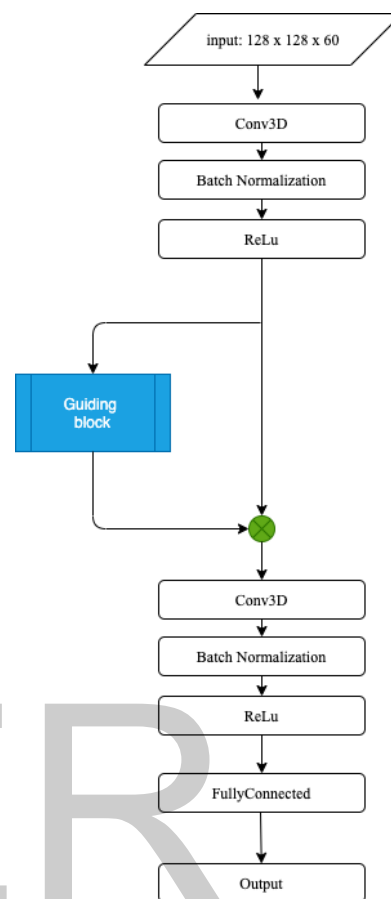


Figure 1: Proposed architecture

4.2 The Evaluation

To evaluate the performance, this study selects 85% of the dataset for training and 15% for validation. The model is trained 5 times with random initialization. In the investigation, it was concluded that the increase in the number of epochs improves the performance of the model. This study used 10, 30, 50, 100, and 200 as training epochs during the experiments. For the baseline approach, this study uses the proposed methodology without the introduction of attention mechanism. Then the effect of the attention method is evaluated when introducing the original 3D U-Net architecture and observing the performance change. DSC can express the relationship between the actual area and the predicted one. Dice coefficient (DSC)^[28] is used in this paper to calculate the performance of the network quantitatively. DSC can be calculated as follows:

$$DSC = \frac{2 \times TP}{2 \times TP + FP + FN} \quad (5)$$

Where by, **TP** represents the true positive rate, **FP** is the false positive rate, and **FN** is false negative rate.

4.3 Experimental Results

The proposed model in this study is compared with existing methods [23] under the same dataset, to validate the performance. Nested U-Net, Parallel Capsule Net, and the baseline methods that have been proven to show some improvement are used to compare with our proposed architecture. Table 1 gives the experimental results. Here, DSC is adopted as the criterion for comparison.

Table 1: Experimental results table

Model	Dice (%)
Nested U-Net	89
Parallel Capsule Net	90.2
Original 3D U-Net	88
Proposed Architecture (with guiding mechanism)	90.5

5 CONCLUSION

In this study, based on the results, it can be concluded that the original CNN architecture whereby the results were excellent. Still, on introducing guiding mechanism, the results became even much better. This trend suggests for data used to be more productive. Compared to traditional CNNs, the methods proposed were capable of equivalent or higher precision, thus substantially lowering the number of parameters to practice. Besides, speaking about the accomplishment of Deep Neural Network (DNN), One can't leave behind the achievements in the medical domain, and at times the performance is better than humans. At this age and time is without a doubt that Deep learning has brought significant impact to the lives of millions in different domains, medical and education are part of them. Innovative methods of integrating more than one method techniques were introduced, which has also proven to be successful. Techniques which involve using data-efficient models in exploring the potentials in solving complicated challenges with limited access of dataset is essential since it will bring about performance improvement in general.

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